

Classroom Online Support for Kindergarten			
Skills	Description	Activities	Internet Link/Activity
Keyboarding Type to Learn or one of these	Select One of these	<p>typing.com: Learn to type.</p> <p>Keyboarding Zoo: Students will practice finding the keys on the keyboard.</p> <p>Keyboard Climber: Students will navigate the website to begin and type keys that appear.</p> <p>Funbrain 20 different fun and age appropriate mouse games to practice mouse skills such as pointing, clicking, dragging, and releasing.</p> <p>Mouse Practice Show students how to hold the mouse. Show them how to click. Demonstrate a few of the mouse games. Let them do it.</p>	
Mouse Skills	<p>Demonstrate how to use the mouse by answering the following questions:</p> <ol style="list-style-type: none"> 1. Where do your fingers rest on the mouse? 2. What finger do you use to click? 3. How do you know where your mouse is on the screen? <p>Kindergarten Friendly Definitions</p> <ul style="list-style-type: none"> ● mouse- tool that allows you to move around your computer ● click- pressing down with your pointer finger to tell the computer you wish to choose something ● cursor- arrow on screen that moves around the computer so you can choose what you want to do. 		
	Mouse Practice Lesson	<p>Starfall Pattern Maze allows students to practice using the mouse while they practice identifying shapes.</p> <p>Birthday Candle Counting gives students the opportunity to practice using the mouse while they practice one-to-one counting.</p> <p>Alphabet Bingo & Sight Word Bingo allows students to practice using the mouse while practicing letter-sound recognition and capitalization.</p> <p>Scrolling/Moving</p>	

<p>Navigation</p>	<p>Demonstrate how to use navigate a website by answering the following questions:</p> <ol style="list-style-type: none"> 1. How do you know how to start a game? 2. How do you know if you can click on something on a website? 3. What are some symbols for moving to the next page? <p>Kindergarten Friendly Definitions</p> <ul style="list-style-type: none"> ● Cursor- arrow on screen that moves around the computer so you can choose what you want to do; or blinking vertical line marking where cursor is placed ● Symbol- a picture that represents, or shows, something else like an arrow, stop or play button 	
	<p>Navigation Lesson</p>	<p>Starfall is a kid-friendly navigation site that allows students to practice letter-sound recognition. Starfall will begin to allow students to observe patterns in navigation.</p> <p>Word Machine allows students to practice their short vowel sounds while learning how to look for 'Hot Spots' when navigating websites.</p> <p>Marvin Makes Music is a read aloud that allows students to practice navigation, while listening to reading.</p> <p>Look, Listen and Learn</p>
<p>Drag and Drop</p>	<p>Demonstrate how to use navigate a website by answering the following questions:</p> <ol style="list-style-type: none"> 1. How do you know if you are able to click on something? 2. How do you use your mouse to select the object? 3. How do you move an object? <p>Kindergarten Friendly Definition</p> <ul style="list-style-type: none"> ● select - choosing something on a website, or computer program; usually it is highlight blue or will move when you select it ● drag and drop - picking up an object, or thing, on your screen and putting it down 	
	<p>Drag & Drop Lesson</p>	<p>Starfall 2D & 3D Shapes will allow students to identify 2D & 3D shapes while they practice how to 'drag and drop'.</p> <p>Zac and the Hat allows students to practice short vowel sounds while they practice how to 'drag and drop'.</p> <p>Make a Face, Make a Pizza, Build A Gingerbread House, Build A House, Create a Car, Fun With The Fridge & Make a Snowman Students have fun while practicing dragging and dropping by creating</p>

		characters, cars and more! Interactive Assessment mathematics
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